



English Bridge Union

How to score in Minibridge

Now that you have a basic understanding of Minibridge, you will need to know how to score.

1. Each deal is scored independently, and the winners of the session are the partnership that scores the most points overall. The score for the deal should be recorded at the end of play of each deal, preferably by each of the players.
2. The declaring side only scores points if they win the target number of tricks (or more).
3. No points are won for the first six tricks. For each additional trick, points are scored according to the contract, as follows:

Clubs/diamonds 20 points

Hearts/spades 30 points

No-trumps 40 points for the first scoring trick, 30 points for each subsequent trick

(Note that the goals of nine, ten or eleven tricks, according to the choice of trumps, will lead to a total of 100+ points — the requirement for game.)

4. If game has been announced before the play of the cards (and it is achieved) you gain a bonus of 300 points.
5. If a part-score has been announced (and seven or more tricks have been made) you gain a bonus of 50 points.
6. If you do not reach your goal, you do not get any points for the tricks you do make. Instead, the Defenders get 50 points for each trick that the declaring side are short of their target.

Scoring Examples (Assume South is Declarer in all cases.)

Declarer's Announcement	Declarer's tricks	Calculation	North/South score	East/West score
Part score in ♣	8	$2 \times 20 + 50$	90	
Part score in ♣	6	1×50 away		50
Game in ♠	10	$4 \times 30 + 300$	420	
Part score in ♠	10	$4 \times 30 + 50$	170	
Game in ♥	8	2×50 away		100
Part score in NT	9	$40+30+30 + 50$	150	
Game in NT	9	$40+30+30 + 300$	400	
Game in NT	8	1×50 away		50
Game in ♦	12	$6 \times 20 + 300$	420	